

Art Overview

Caring Learning Growing

The national curriculum for Art aims to ensure that all pupils:

- Produce creative work, exploring their ideas, and recording their experiences
- Become proficient in drawing, painting, sculpture, and other art, craft, and design techniques
- Evaluate and analyze creative works using the language of art, craft, and design
- Know about great artists, craft makers, and designers, and understand the historical and cultural development of their art forms.

National Curriculum Knowledge

EYFS

What do ELGs look like in this subject?

Expressive Arts & Design: Creating with Materials

- Safely use & explore a variety of materials, tools & techniques, experimenting with colour, design, form & function
- Share their creations, explaining the process they have used

Understanding the World: The Natural World

- Explore the natural world around them making observations & drawing pictures of animals & plants

Physical Development

- Use a range of small tools, including scissors, paint brushes, and cutlery
- Begin to show accuracy and care when drawing

KS1

Pupils should be taught:

- to use a range of materials creatively to design and make products
- to use drawing, painting, and sculpture to develop and share their ideas, experiences, and imagination
- to develop a wide range of art and design techniques in using color, pattern, texture, line, shape, form, and space
- about the work of a range of artists, craft makers, and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

Term	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Key Events	Harvest Festival Black History Month (October) Mental Health Day Show Racism the Red Card	Remembrance Day Anti-bullying Week Christingle	Children's mental health week Safer Internet Day	World Book Day Science Week	Diversity day GRT Month	Sports day

Term	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Units Covered						
EYFS	EYFS covers paint/colour mixing,junk modelling, collages and materials within the provision across the year.					
Year 1	<p>Drawing- Make your mark (Exploring line and shape; working and experimenting with different materials through observational and collaborative pieces inspired by artists. Artists- Paul Klee Bridget Riley</p>		<p>Painting and mixed media (colour splash) primary and secondary colours, colour mixing techniques, and applying these skills in painting and printing. Artists-Jasper Johns,Clarice Cliff</p>		<p>Sculpture and 3D (paper play) (Making paper-based 3D art forms using techniques such as rolling, folding and scrunching paper.) Artists- Samantha Stephenson,Louise Bourgeois Marco Balich</p>	
Year 2	<p>Sculpture/3D with clay (Shaping and decorating a clay pinch pot and a tile with features of a house.) Artists-Ranti Bam, Rachel Whiteread</p>		<p>Drawing- understanding tone and texture. (Exploring how artists use tone and texture and apply these techniques to observational drawings.) Artists-Kathe Kollwitz Max Ernst Sari Dienes Saeed Akhtar</p>		<p>Painting and mixed media- Life in colour. (Primary and secondary colours, colour mixing, and creating textures using different tools. It also covers collage techniques, encouraging pupils to experiment with materials and evaluate their artistic choices and aims to develop children's understanding of colour, texture, and composition in art.) Artist- Romare Bearden</p>	

Progression of Skills and Knowledge				
	Pre Reception	Reception	Year 1	Year 2
Develop Ideas	<p>Express ideas and feelings through making marks, and sometimes give a meaning to the marks they make.</p> <p>Develop their own ideas and then decide which materials to use to express them.</p>	<p>Explore, use and refine a variety of artistic effects to express their ideas and feelings.</p>	<p>Respond to ideas and starting points</p> <p>Explore ideas and begin to collect visual information</p> <p>Explore different</p>	<p>Explore ideas and collect visual information</p> <p>Develop different methods and the use of different materials</p>

	Show different emotions in their drawings and paintings, like happiness, sadness, fear, etc.		methods and materials as ideas develop	
Master techniques: Drawing	Create closed shapes with continuous lines and begin to use these shapes to represent objects Draw with increasing complexity and detail, such as representing a face with a circle and including details.	Draw simple representations of people, objects and places.	Draw lines in different sizes and thickness Colour (own work) neatly following the lines Show different tones by using coloured pencils	Draw/sketch lines in different sizes and thickness and add more detail using shading Show pattern and texture by adding dots and lines
Master techniques: Painting	Explore paint, using fingers and other parts of their bodies as well as brushes and other tools Explore colour and colour mixing	Use thick and thin brushes Explore colour mixing, and begin to understand which primary colours are needed to make secondary colours Begin to understand that adding black or white to colours changes their tint and tone.	Use thick and thin brushes with control Mix primary colours to make secondary colours Add white to colours to make tints Add black to colours to make tones	Use thick and thin brushes with control using varying strokes Add white to colours to make tints and use appropriately Add black to colours to make tones and use appropriately Create colour wheels
Master techniques: Collage	Manipulate and play with different materials. Explore different materials freely, to develop their ideas about how to use them and what to make. Join different materials and explore different textures	Talk about the textures of different materials and begin to think about how they can use materials to create different textures.	Use a combination of materials that are cut, torn and glued Sort and arrange materials Mix materials to create texture.	Choose/request the appropriate materials that are cut, torn and glued deliberately Mix materials to deliberately create texture
Master techniques: sculpture	Begin to make simple models which express their ideas. Make simple models which express their ideas.	Manipulate materials such as clay and playdough by squeezing, rolling, moulding and carving. Create simple structures with construction materials and toys.	Use a combination of shapes Include lines and texture Use rolled up paper, straws, paper, card and clay as materials Use techniques such as rolling, cutting, molding and carving.	Choose a combination of shapes Include lines and texture to create a chosen effect Request/choose rolled up paper, straws, paper, card and clay as materials Use techniques such as rolling, cutting, molding and carving to deliberately create a planned effect.

Master techniques: print	Use objects to create prints (e.g. fruit, vegetables or sponges) Press, roll, rub and stamp to make prints	Use objects to create prints (e.g. fruit, vegetables or sponges) Press, roll, rub and stamp to make prints	Use repeating or overlapping shapes Mimic print from the environment (e.g. wallpapers) Press, roll, rub and stamp to make prints	Choose the correct method eg pressing, rolling, rubbing and stamping to make chosen prints/create planned patterns.
Take inspiration from the greats (classic and modern)	Talk about what they can see in the work of notable artists, artisans and designers. Begin to talk about what they like and dislike about it in the work of notable artists, artisans and designers.	Talk about what they like or dislike about the work of notable artists, artisans and designers.		