

# **IVIS Art Progression**

	<b>Milestone 1 (EYFS)</b>			<b>Milestone 2 (YR 1)</b>	<b>Milestone 3 (YR 2)</b>
	<b>By 3 years old</b>	<b>End of Nursery</b>	<b>End of Reception</b>		
<b>Develop Ideas</b>	Express ideas and feelings through making marks, and sometimes give a meaning to the marks they make.	Develop their own ideas and then decide which materials to use to express them.  Show different emotions in their drawings and paintings, like happiness, sadness, fear, etc.	Explore, use and refine a variety of artistic effects to express their ideas and feelings.	Respond to ideas and starting points Explore ideas and begin to collect visual information Explore different methods and materials as ideas develop	Explore ideas and collect visual information Develop different methods and the use of different materials
<b>Master techniques: Drawing</b>		Create closed shapes with continuous lines and begin to use these shapes to represent objects Draw with increasing complexity and detail, such as representing a face with a circle and including details.	Draw simple representations of people, objects and places.	Draw lines in different sizes and thickness Colour (own work) neatly following the lines Show different tones by using coloured pencils	Draw/sketch lines in different sizes and thickness and add more detail using shading Show pattern and texture by adding dots and lines
<b>Master techniques: Painting</b>	Explore paint, using fingers and other parts of their	Explore colour and colour mixing	Use thick and thin brushes Explore colour mixing, and begin to understand which	Use thick and thin brushes with control Mix primary colours to make secondary colours Add white to colours to make	Use thick and thin brushes with control using varying strokes Add white to colours to make tints and use appropriately Add black to colours to make

	bodies as well as brushes and other tools		primary colours are needed to make secondary colours Begin to understand that adding black or white to colours changes their tint and tone.	tints Add black to colours to make tones	tones and use appropriately Create colour wheels
<b>Master techniques: Collage</b>	Manipulate and play with different materials.	Explore different materials freely, to develop their ideas about how to use them and what to make. Join different materials and explore different textures	Talk about the textures of different materials and begin to think about how they can use materials to create different textures.	Use a combination of materials that are cut, torn and glued Sort and arrange materials Mix materials to create texture	Choose/request the appropriate materials that are cut, torn and glued deliberately Mix materials to deliberately create texture
<b>Master techniques: sculpture</b>	Begin to make simple models which express their ideas.	Make simple models which express their ideas.	Manipulate materials such as clay and playdough by squeezing, rolling, moulding and carving. Create simple structures with construction materials and toys.	Use a combination of shapes Include lines and texture Use rolled up paper, straws, paper, card and clay as materials Use techniques such as rolling, cutting, molding and carving.	Choose a combination of shapes Include lines and texture to create a chosen effect Request/choose rolled up paper, straws, paper, card and clay as materials Use techniques such as rolling, cutting, molding and carving to deliberately create a planned effect.
<b>Master techniques: print</b>		Use objects to create prints (e.g. fruit, vegetables or sponges) Press, roll, rub and stamp to make prints	Use objects to create prints (e.g. fruit, vegetables or sponges) Press, roll, rub and stamp to make prints	Use repeating or overlapping shapes Mimic print from the environment (e.g. wallpapers) Press, roll, rub and stamp to make prints	Choose the correct method eg pressing, rolling, rubbing and stamping to make chosen prints/create planned patterns.
<b>Master techniques:</b>	Explore different	Explore different materials on	Use simple weaving techniques.	Use weaving to create a pattern	

<b>Textiles</b>	materials on everyday items e.g. in the home corner.	everyday items e.g. in the home corner.	Join materials using glue or string.	Join materials using glue and/ or a stitch Use dip dye techniques.	Choose the correct technique eg weaving, gluing, stitching, plaiting, dip dying to create the planned outcome.
<b>Take inspiration from the greats (classic and modern)</b>	Talk about what they can see in the work of notable artists, artisans and designers.	Begin to talk about what they like and dislike about it in the work of notable artists, artisans and designers.	Talk about what they like or dislike about the work of notable artists, artisans and designers.	Describe the work of notable artists, artisans and designers. Use some of the ideas of artists studied to create pieces.	Describe and evaluate the work of notable artists, artisans and designers using artistic vocabulary Use some of the ideas of artists studied to create pieces and explain why you have chosen that particular artist.